

# IPEVO Camera API v1.0.0.1

## Camera

```
- UVCCamera
  |- IPEVOCamera
    |- IPEVOCameraWithHID
      |- P2V
      |- P2V_R
      |- VZ_1
      |- Ziggi
      |- ZiggiHD
      |- ZiggiHD_2
  |- NetCamera
```

## Camera

Syntax:

```
get camera from CameraManager.sharedManager.cameras
```

Property:

Name	Description
model	Obtain the camera model string. EX: IPEVO Point 2 View
shortModel	Obtain the camera short model string. EX: P2V
CameraInstanceName	Obtain the camera instance name string. EX: IPEVO Ziggi-HD #1

Function:

Name	Description
<code>hasCapability(Capability capability)</code>	Return camera capability
<code>PrepareToWork()</code>	Initiate some basic camera functions
<code>prepareToDetach()</code>	Prepare the camera for detachment
<code>supportedFormats()</code>	<code>return List&lt;VideoResolutionFormat&gt;</code>
<code>setFormat(VideoResolutionFormat format)</code>	Set the camera image stream format
<code>getFormat(out VideoResolutionFormat format)</code>	Obtain the current camera current stream format
<code>getDefaultFormat(out VideoResolutionFormat format)</code>	Obtain the default camera default stream format
<code>setBrightness(short value)</code>	Set brightness value
<code>getBrightness(out short value, PropertyValue type)</code>	Obtain the brightness value
<code>setContrast(short value)</code>	Set contrast value. Set the value between <code>getContrast(out maxValue, PropertyValue.Maximum)</code> and <code>getContrast(out minValue, PropertyValue.Minimum)</code>
<code>getContrast(out short value, PropertyValue type)</code>	Obtain the contrast value. The type can be... <code>PropertyValue.Default</code> or <code>PropertyValue.Maximum</code> or <code>PropertyValue.Minimum</code> or <code>PropertyValue.Current</code>
<code>setGamma(short value)</code>	Set gamma value
<code>getGamma(out short value, PropertyValue type)</code>	Obtain the gamma value
<code>setHue(short value)</code>	Set hue value
<code>getHue(out short value, PropertyValue type)</code>	Obtain the hue value
<code>setSaturation(short value)</code>	Set saturation value
<code>getSaturation(out short value, PropertyValue type)</code>	Obtain the saturation value
<code>setSharpness(short value)</code>	Set sharpness value
<code>getSharpness(out short value, PropertyValue type)</code>	Obtain the shapeness value
<code>setWhiteBalance(short value)</code>	Set white balance value
<code>getWhiteBalance(out short value, PropertyValue type)</code>	Obtain the white balance value
<code>setAutoWhiteBalance(bool value)</code>	Set auto white balance value
<code>getAutoWhiteBalance(out bool value, PropertyValue type)</code>	Obtain the auto white balance value
<code>setFocus(bool isFocusLock, short focusDistance)</code>	Set focus mode and focus distance
<code>getFocus(out short value, PropertyValue type)</code>	Obtain the focus mode value = 0, single focus

	value = 1, continue focus value = 2, focus lock value = 3, focus not lock
getFocusValue( <b>out short</b> value, <b>PropertyValue</b> type)	Obtain the focus distance
setAutoExposureLock( <b>bool</b> value)	Set auto exposure lock
getAutoExposureLock( <b>out bool</b> value)	Obtain the auto exposure lock
setExposure( <b>short</b> value)	Set exposure value 1~15
getExposure( <b>out short</b> value, <b>PropertyValue</b> type)	Obtain the current exposure value
getDefaultExposure( <b>out short</b> value)	Obtain the default exposure value
setFrequency( <b>PowerlineFrequency</b> value)	Set power frequency
getFrequency( <b>out PowerlineFrequency</b> value, <b>PropertyValue</b> type)	Obtain the power frequency
getFirmwareVersion( <b>out string</b> ver)	Obtain the camera firmware version
startFocus()	Let the camera start performing focus

## CameraManager Property

Syntax:

```
CameraManager cameraManager = CameraManager.sharedManager;
cameraManager.startMonitor();
this.cameraListComboBox.ItemsSource = cameraManager.cameras;
cameraManager.stopMonitor();           //must call this before your Application Exit
```

Property:

Name	Description
sharedManager	Use this static property to obtain all CameraManger instance
cameras	Obtain the supported Camera
NetCameraType	<b>enum NetCameraType{ None, WS01, IZiggi }</b>
Notification	DeviceAttached DeviceDetached DeviceSelected HID_SNAP_SHOT_BTN HID_FOCUS_BTN_PRESS HID_FOCUS_BEGIN HID_FOCUS_FINISH HID_S_AF HID_C_AF CAMERA_EXPOSURE_CHANGE

Function:

Name	Description
startMonitor()	Start to monitor the changing camera status. When changes happen, you will receive

	notifications like "DeviceAttached" or "DeviceDetached".
<code>stopMonitor()</code>	Stop monitoring camera changes.

## StreamProxy

Syntax:

Use the static instance `StreamProxy.sharedProxy`

Function:

Name	Description
<code>addStreamObserverEX(Camera camera, StreamObserverEX observer)</code>	Add stream observer
<code>removeStreamObserverEX(Camera camera, StreamObserverEX observer)</code>	Remove the stream observer
<code>stopStreamObserver(Camera camera)</code>	Stop the stream observer
<code>startStreamObserver(Camera camera)</code>	Start the stream observer