

# IPEVO Camera Kit Main Classes

ICCamera

- I- ICCameraAvFoundationCapable
  - | I- ICUVCCamera
  - | I- ICIPEVOCamera
  - | I- ICCameraZiggiHDPlus
  - | I- ICIPEVOCameraWithHID
    - | I- ICCameraP2V
    - | I- ICCameraP2VR
    - | I- ICCameraVZ1
    - | I- ICCameraZiggi
    - | I- ICCameraZiggiHD
- I- ICCameraWireless

ICCamerasManager

ICCameraStreamProxy

ICCaptureSession

ICLiveStreamLayer

# ICCamera

ICCamera is the root class of all camera classes, and it defines the basic control interfaces of all cameras. ICCamera and the subclasses derived from it should be obtained through ICCamerasManager, and should not be created directly.

## Property

---

NSString \* model

The long model name of the camera

---

NSString \* shortModel

The short model name of the camera

---

NSString instanceName

The instance name of the camera

---

NSUInteger capabilities

The bit masks of the camera's capabilities

Possible values :

ICCameraCapabilityResolution	0x01	This camera can change resolution
ICCameraCapabilityExposure	0x02	This camera can adjust exposure value
ICCameraCapabilityAutoExposure	0x04	This camera can disable auto exposure
ICCameraCapabilityWhiteBalance	0x08	This camera can set white balance
ICCameraCapabilityManualFocus	0x10	This camera can conduct manual focus

---

NSArray \* supportedResolutions

Return the supporting resolution. ICCameraWireless needs to obtain the list of supporting resolution through - (void) getSupportedResolutionsWithUsername:andPassword:completionHandler:failureHandler:;:

---

NSString \* uuid

The uuid of this device

## Function

Execution results of the following functions will return `ICCCameraCommandReturnValue`, and the possible values are:

<code>ICCCameraCommandUnsupported</code>	This command is not supported
<code>ICCCameraCommandSucceeded</code>	Successful execution
<code>ICCCameraCommandFailed</code>	Failed execution

Some of the following functions need to use `ICCCameraPropertyValueType` to specify the required type of the value.

<code>ICCCameraPropertyValueMaximum</code>	Maximum value
<code>ICCCameraPropertyValueMinimum</code>	Minimum value
<code>ICCCameraPropertyValueDefault</code>	Default value
<code>ICCCameraPropertyValueCurrent</code>	Current value

---

- (`ICCCameraCommandReturnValue`) `focus`;

Camera initiates focus action

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- (`ICCCameraCommandReturnValue`) `setBrightness:(SInt16) value`;  
- (`ICCCameraCommandReturnValue`) `getBrightness:(SInt16 *) value ofType:(ICCCameraPropertyValueType) type`;

Access brightness value of the video

---

- (`ICCCameraCommandReturnValue`) `setContrast:(SInt16) value`;  
- (`ICCCameraCommandReturnValue`) `getContrast:(SInt16 *) value ofType:(ICCCameraPropertyValueType) type`;

Access contrast value of the video

---

- (`ICCCameraCommandReturnValue`) `setGamma:(SInt16) value`;  
- (`ICCCameraCommandReturnValue`) `getGamma:(SInt16 *) value ofType:(ICCCameraPropertyValueType) type`;

Access gamma value of the video

---

- (`ICCCameraCommandReturnValue`) `setHue:(SInt16) value`;  
- (`ICCCameraCommandReturnValue`) `getHue:(SInt16 *) value ofType:(ICCCameraPropertyValueType) type`;

Access hue value of the video

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- (`ICCCameraCommandReturnValue`) `setSaturation:(SInt16) value`;

---

```
- (ICCameraCommandReturnValue) getSaturation:(SInt16 *) value ofType:  
(ICCameraPropertyValueType) type;
```

Access saturation value of the video

---

```
- (ICCameraCommandReturnValue) setSharpness:(SInt16) value;  
- (ICCameraCommandReturnValue) getSharpness:(SInt16 *) value ofType:  
(ICCameraPropertyValueType) type;
```

Access sharpness value of the video

---

```
- (ICCameraCommandReturnValue) setWhiteBalance:(SInt16) value;  
- (ICCameraCommandReturnValue) getWhiteBalance:(SInt16 *) value ofType:  
(ICCameraPropertyValueType) type;
```

Access white balance value of the video

---

```
- (ICCameraCommandReturnValue) setAutoWhiteBalance:(SInt8) value;  
- (ICCameraCommandReturnValue) getAutoWhiteBalance:(SInt8 *) value;
```

Access the video's auto white balance configuration

---

```
- (ICCameraCommandReturnValue) setFocus:(SInt16) value;  
- (ICCameraCommandReturnValue) getFocus:(SInt16 *) value ofType:  
(ICCameraPropertyValueType) type;
```

Access focus value of the camera

---

```
- (ICCameraCommandReturnValue) setAutoFocus:(SInt8) value;  
- (ICCameraCommandReturnValue) getAutoFocus:(SInt8 *) value;
```

Access the camera's auto focus configuration. True: auto focus; False: manual focus

---

```
- (ICCameraCommandReturnValue) getAutoFocusMode:(ICCameraAutoFocusMode *) value;
```

Acquire the camera's auto focus configuration

ICCameraAutoFocusModeUnknown	Unknown
ICCameraAutoFocusModeOnce	Single auto focus
ICCameraAutoFocusModeContinuous	Continuous auto focus

---

```
- (ICCameraCommandReturnValue) setAutoExposure:(BOOL) value;  
- (ICCameraCommandReturnValue) getAutoExposure:(BOOL *) value;
```

Access the auto exposure configuration

---

```
- (ICCameraCommandReturnValue) setExposure:(SInt16) value;
```

- (ICCameraCommandReturnValue) getExposure:(SInt16 \*) value ofType:(ICCameraPropertyValueType) type;

Access the camera's exposure value

---

- (ICCameraCommandReturnValue) setFrequency:(ICCameraPowerlineFrequency) value;  
- (ICCameraCommandReturnValue) getFrequency:(ICCameraPowerlineFrequency \*) value ofType:(ICCameraPropertyValueType) type;

Access the configuration of camera powerline frequency

## Notifications

The camera will send out corresponding notifications through NSNotificationCenter based on its triggered actions.

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**ICNotificationCameraSetToSingleFocus**

Focus Mode of the camera is switched to single

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**ICNotificationCameraSetToContinueFocus**

Focus Mode of the camera is switched to continuous

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**ICNotificationCameraDidPressSnapshot**

The snapshot button on the camera is pressed

---

**ICNotificationCameraDidBeginAutoFocus**

The camera starts to focus

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**ICNotificationCameraDidEndAutoFocus**

Camera focus completed

---

**ICNotificationCameraDidCancelAutoFocus**

Camera focus is cancelled

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**ICNotificationCameraPropertyDidChange**

Property value of the camera is changed. The changed values will be passed along using the userinfo field of notification. The possible values are:

ICCameraPropertyKeyBrightness

ICCameraPropertyKeyContrast

ICCameraPropertyKeyGamma

ICCameraPropertyKeyHue

ICCCameraPropertyKeySaturation  
ICCCameraPropertyKeySharpness  
ICCCameraPropertyKeyExposure  
ICCCameraPropertyKeyFocus  
ICCCameraPropertyKeyAutoFocus  
ICCCameraPropertyKeyResolution  
ICCCameraPropertyKeyFrequency  
ICCCameraPropertyKeyAutoWhiteBalance  
ICCCameraPropertyKeyWhiteBalance  
ICCCameraPropertyKeyAutoExposure

# **ICCamerasManager**

ICCamerasManager controls the connection and removal configuration of the camera

## **Property**

---

cameras

Return the list of cameras connected to the system

## **Function**

---

+ (ICCamerasManager \*) sharedManager;

Return the shared ICCamerasManager during execution

---

- (void) startMonitoring;

Start to monitor

In order to start monitoring the camera, it is normally suggested to add [[ICCamerasManager sharedManager] startMonitoring]; to the - (void)applicationDidFinishLaunching: function under Application Delegate.

## **Notifications**

ICCamerasManager will send notifications of the camera's connection and removal through the NotificationCenter. The camera's corresponding ICCamera instance will be passed along using the userInfo field of the notification

---

ICNotificationCameraAttached

The camera is connected, and monitored by the ICCamerasManager.

---

ICNotificationCameraDetached

The camera is removed.

# ICCameraStreamProxy

ICCameraStreamProxy handles the camera's video stream capturing, and it passes received video frame to the observer.

## Function

---

+ (instancetype) sharedProxy;

Return the shared ICCamerasStreamProxy during execution

---

- (void) addStreamObserver:(id<ICCameraStreamProxyDelegate>) observer forCamera:(ICCamera \*) camera;

Register with ICCameraStreamProxy as the observer to acquire the camera's video frame

---

- (void) removeStreamObserver:(id) observer forCamera:(ICCamera \*) camera;

Cancel registration as the observer on ICCameraStreamProxy

---

- (ICCaptureSession \*) captureSessionForCamera:(ICCamera \*) camera;

Obtain the camera's corresponding ICCaptureSession in ICCameraStreamProxy

## ICCameraStreamProxyDelegate

Delegate object should implement this function to receive video frame from the camera

---

- (void) cameraStreamProxy:(ICCameraStreamProxy \*)

cameraStreamProxy didReceiveFrame:(CIIImage \*) image withInfo:

(NSDictionary \*) info fromCamera:(ICCamera \*) camera;

Receive images from the camera

# ICCaptureSession

ICCaptureSession captures the camera's video stream

## Property

---

camera

The corresponding camera of this ICCaptureSession

---

delegate

The object which implemented ICCaptureSessionDelegate protocol.

---

isRunning

Indicate whether ICCaptureSession is capturing video or not

---

fps

Real time information of frame per second

## Function

---

- (ICCaptureSession \*) initWithCamera:(ICCamera \*) camera;

Initialize ICCaptureSession used to capture the camera's video stream

---

- (void) startRunning;

Start capturing video stream

---

- (void) stopRunning;

Stop capturing video stream

---

- (CALayer \*) displayLayer;

Return the layer that displays the video content

## ICCaptureSessionDelegate

Delegate object should implement this function to receive video frame from the camera

---

```
- (void) captureSession:(ICCaptureSession *) captureSession  
didCaptureImage:(CIIImage *) image withInfo:(NSDictionary *) info;  
Receive images from the camera
```

# ICLiveStreamLayer

Implement basic video layer control functions

## Property

---

CGFloat contentHeightWidthRatio;

The actual Height/Width ratio of the content

Must manually assign for the content to be displayed properly

---

CGFloat contentRotationDegree;

Configure the content layer's angle of rotation

---

CGFloat contentZoomValue;

Configure the zoomed-in ratio of the content layer

---

BOOL horizontalFlipped;

Determine whether to mirror the video horizontally or not

---

BOOL verticalFlipped;

Determine whether to mirror the video vertically or not

---

CALayer \* contentLayer;

Set the contentLayer. The default value is the displayLayer in ICCaptureSession.

---

CGPoint zoomedAreaPosition;

Determine the zoomed-in area's position

---

BOOL fillToBounds;

Determine whether to fill up the entire content layer or not

---

## Function

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- (instancetype) initWithSession:(ICCaptureSession \*)captureSession;

Create ICLiveStreamLayer with ICCaptureSession